

Interpreting Lisp Programming And Data Structures

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Interpreting LISP | SpringerLink

The first Lisp interpreter was implemented by McCarthy with the help of colleagues and students in the Artificial Intelligence Group of the MIT Research Laboratory of Electronics and in the MIT Computation Center. 1 Lisp, whose name is an acronym for LISt Processing, was designed to provide symbol-manipulating capabilities for attacking programming problems such as the symbolic differentiation and integration of algebraic expressions. It included for this purpose new data objects known as ...

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© 1996 by eMassachusetts Institute of Technology Structure and Interpretation of Computer Programs, second edition Harold Abelson and Gerald Jay Sussman with Julie Sussman ...

Structure and Interpretation of Computer Programs, 2nd ed.

Common Lisp is a general-purpose programming language and thus has a large language standard including many built-in data types, functions, macros and other language elements, and an object system (Common Lisp Object System). Common Lisp also borrowed certain features from Scheme such as lexical scoping and lexical closures.

Lisp (programming language) - Wikipedia

An example is whether a closure in a Lisp-like language is implemented using closures in the interpreter language or implemented "manually" with a data structure explicitly storing the environment. The more features implemented by the same feature in the host language, the less control the programmer of the interpreter has; a different behavior for dealing with number overflows cannot be realized if the arithmetic operations are delegated to corresponding operations in the host language.

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